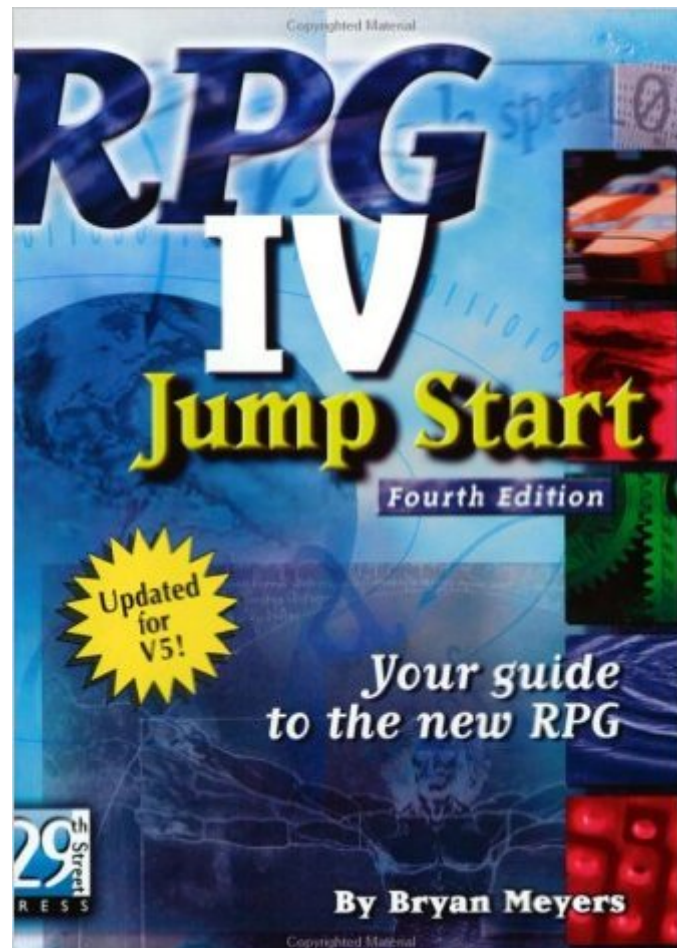# RPG IV Jump Start, Fourth Edition: Your Guide To The New RPG

Synopsis

Get the scoop on free-format RPG in the latest edition of this popular book, now updated for V5! This indispensable guide to RPG IV has been updated to include free-format C-specs, new built-in functions, and all the V5 features. A new appendix provides a complete, integrated reference to RPG IV's opcodes and BIFs -- a resource ven veteran programmers will appreciate.

Book Information

Paperback: 270 pages

Publisher: 29th Street Press; 4th edition (October 15, 2001)

Language: English

ISBN-10: 1583040927

ISBN-13: 978-1583040928

Product Dimensions: 8.9 x 7.1 x 0.6 inches

Shipping Weight: 1 pounds

Average Customer Review: 5.0 out of 5 stars See all reviews (3 customer reviews)

Best Sellers Rank: #2,400,079 in Books (See Top 100 in Books)   #48 in Books > Computers & Technology > Programming > Languages & Tools > RPG   #40535 in Books > Science & Math > Mathematics   #503865 in Books > Reference

Customer Reviews

This is a 15 chapter, 3 appendixes book that is only 270 pages, yet it gets you into RPG ILE in a short span of time. The author does a great job of specifying the changes from RPG III to RPG IV. I like the way a chapter was devoted to each specification change from Header, File, D-spec, Input , to the Calc spec. There are chapters devoted to Free form expressions using the EVAL opcode and the book does a good job of covering the many variations of the EVAL expressions. The new RPG Built-in Functions are covered, where there is a conscious move to change from RPG III's use of conditioning and result indicators to RPG IV's appropriate Built-in Function, eg., use of %FOUND bif with the CHAIN opcode to return a true value when a record is found, whereas, in the RPG III way the resulting indicator was turned off when the record was successfully found. There is a chapter devoted to Procedures, Subprocedures, and Prototypes, and the author takes you through the process of declaring and defining the procedures in actual coding examples. There is a chapter devoted to the new date/time operations and date bif's. These go a long way to simplifying date handling operations that used to take several lines of code. All in all, a good jump start into RPG IV for the person with knowledge of RPG III.

This book is a good book for rpg programmer to learn RPG IV.There are many examples that are easy to understand.

Book was very helpful. I would recommend this to anyone needing to learn or refresh their knowledge of the RPG free.

Download to continue reading...

RPG IV Jump Start, Fourth Edition: Your Guide to the New RPG RPG IV Jump Start, Second Edition RPG II, RPG III, and RPG/400 with Business Applications (2nd Edition) RPG II, RPG III and RPG/400 (The Shelly/Cashman series) Jump, Frog, Jump! Jump, Kangaroo, Jump! (MathStart 3) Jump at the Sun: It's Beginning to Look a Lot Like Kwanzaa! - Holiday Classics (Jump at the Sun Holiday Classics) Jump Start Your Business Brain: Scientific Ideas and Advice That Will Immediately Double Your Business Success Rate Small Time Operator: How to Start Your Own Business, Keep Your Books, Pay Your Taxes, and Stay Out of Trouble (Small Time Operator: How to Start Your ... Keep Yourbooks, Pay Your Taxes, & Stay Ou) 10 Days to Faster Reading: Jump-Start Your Reading Skills with Speed reading Fed & Fit: A 28 Day Food & Fitness Plan to Jump-Start Your Life with Over 175 Squeaky-Clean Paleo Recipes Master The Public Safety Dispatcher/911 Operator Exam: Targeted Test Prep to Jump-Start Your Career Master The Officer Candidate Tests: Targeted Test Prep to Jump-Start Your Career (Peterson's Master the Officer Candidate Tests) Master The Special Agent Exam: Targeted Test Prep to Jump-Start Your Career Jump-Start Your Work at Home General Transcription Career: The Fast and Easy Way to Get Started! Jump Start Your Business Brain: The Scientific Way To Make More Money Go From Zero to Hero on LinkedIn: Jump Start your Prospecting Success in as Little as 7 Days Shark Tank Jump Start Your Business: How to Launch and Grow a Business from Concept to Cash Free-Format RPG IV: How to Bring Your RPG Programs Into the 21st Century Jump Start to C Programming and the UNIX Interface

Dmca